

## Dc Comics Reading Guide

"This is it: the Clown Prince of Crime battles the Dark Knight Detective head-to-head for the last time. And one way or another, this will be the final chapter of their agelong conflict. The Clown Prince of Crime and the Dark Knight Detective go head-to-head for the last time. The Joker has never wanted to win before, he's never wanted his battle with Batman to end, but now his motivation has shifted. As The Joker's plan to assemble an army materializes, the only person who can save Batman from the brink of true madness is Harley Quinn. And while all this is happening, the villains of Gotham City are waiting out the carnage Joker has unleashed-and Catwoman assembles an army of her own!"-- For any writer who wants to become an expert comic-book storyteller, *The DC Comics Guide to Writing Comics* is the definitive, one-stop resource! In this valuable guide, Dennis O'Neil, a living legend in the comics industry, reveals his insider tricks and no-fail techniques for comic storytelling. Readers will discover the various methods of writing scripts (full script vs. plot first), as well as procedures for developing a story structure, building subplots, creating well-rounded characters, and much more. O'Neil also explains the many diverse formats for comic books, including graphic novels, maxi-series, mega-series, and adaptation. Of course, there are also dozens of guidelines for writing proposals to editors that command attention and get results.

Acclaimed artists Mark Chiarello and Todd Klein demystify these essential steps in traditional graphic storytelling. Chiarello explains the entire coloring process, from computer and software choice to creating color effects that give the action its maximum impact. Klein discusses whether to letter by hand or by computer—a hotly debated topic among working letterers—and demonstrates an array of techniques for creating word balloons, fonts, logos, and much more.

According to *The Nice and Accurate Prophecies of Agnes Nutter, Witch* (the world's only completely accurate book of prophecies, written in 1655, before she exploded), the world will end on a Saturday. Next Saturday, in fact. Just before dinner. So the armies of Good and Evil are amassing, Atlantis is rising, frogs are falling, tempers are flaring. Everything appears to be going according to Divine Plan. Except a somewhat fussy angel and a fast-living demon—both of whom have lived amongst Earth's mortals since The Beginning and have grown rather fond of the lifestyle—are not actually looking forward to the coming Rapture. And someone seems to have misplaced the Antichrist . . .

The beginning of one of the most controversial comics characters of all time. There's a new hero in Batman's world, whether the Dark Knight likes it or not! Jean-Paul Valley has just been told by his dying father that his family is part of an ancient secret society known as The Order of St. Dumas—and that he is the latest in a long line of deadly assassins! Now with his psychological conditioning complete, Valley has been transformed from a computer science major into the unstoppable weapon known as Azrael. But when he is forced to target the heroic Batman, he starts to question his life and duty. Legendary creators Dennis O'Neil and Joe Quesada are joined by comic industry superstars Barry Kitson, James Pascoe, and Kevin Nowlan. *AZRAEL VOL.1 FALLEN ANGEL* collects *BATMAN: SWORD OF AZRAEL #1-4*, *SHOWCASE #94 #10*, and *AZRAEL #1-7*.

They are the world's gravest super-villains: Ultraman, Owlman, Superwoman, Power Ring and Johnny Quick, the legendary Crime Syndicate of Amerika! Nothing has ever seriously threatened the global corruption they proudly enforce, but now a twisted mirror image of the CSA has arrived from the flip side of reality. Can anything stop this so-called -JUSTICE LEAGUE, or will the stable, perfect evil of the Earth 2 fall victim to the tyranny of law, righteousness and freedom?

Collects *X-Men (2019) #7-11*. Mutants are forever! The Resurrection Protocols have changed everything for Homo superior. No longer can humans' hate and fear take mutants' lives from them. But what else has it changed? What does the Crucible mean for the souls of mutantkind? Meanwhile, the New Mutants are back from space — and they've brought intergalactic trouble with them! The Brood! The Starjammers! The Shi'ar Imperial Guard! But what do they all want? And as the events of *EMPYRE* are felt on Earth, the Summers family finds that some unexpected new neighbors have moved in next to their Krakoa home on the moon! All that plus...the trees are killing the children?! You'll have to see it to believe it! Red-hot writer Jonathan Hickman continues his stunning reinvention of the X-Men!

A group of powerful villains band together under the Sinestro Corps to try and rid the cosmos of the Green Lanterns and establish a new order in the galaxy.

For the aspiring artist who wants to become an expert comic book inker, *The DC Comics Guide to Inking Comics* is the definitive, one-stop resource! America's leading comic book publisher brings its superstar creators and classic characters to the third in an authoritative series of books on how to create comics. Legendary comic book inker Klaus Janson uses DC's world-famous characters—including Batman, Superman, and Wonder Woman—to demonstrate an array of inking techniques, covering such topics as using textures, varying line weights, creating the illusion of three-dimensionality, and working with light and dark. Janson's lively, step-by-step instructions are informative, exciting—and clear enough for even beginners to follow. In addition, every technique shown in this guide conforms to actual industry standards. The perfect how-to on everything from basic inking materials to storytelling techniques, this one-stop sourcebook is packed with a wealth of tested techniques, practical advice, and professional secrets for the aspiring comic artist.

*Batman Beyond 2.0* launches with a new direction for Terry McGinnis! Commissioner Barbara Gordon enlists Terry's help while investigating the death of Neo-Gotham's Mayor, which took place inside the new Arkham Institute. Was it really only a heart attack? Or was one of Arkham's infamous inmates responsible? Collects issues #1-8.

Is Superman the strongest Super Hero alive? Where is Wonder Woman from? Is Darkseid the most evil Super-Villain ever? Who is the fastest man alive? Who are Batman's

allies? Have to know the answers to these questions? Look no further than the DC Comics Ultimate Character Guide: New Edition. Written by DC Comics experts, this illustrated encyclopedia features more than 200 incredible characters and Super Hero teams, including Batman, Harley Quinn, Justice League, and so many more. The DC Comics Universe changed forever following their epic Rebirth event, and so did the characters. This comprehensive guide covers the latest key storylines for each character and includes stunning new images from the comics. It is also packed full of vital statistics and explains each character's super powers, from indestructibility to sorcery. The DC Comics Ultimate Character Guide: New Edition is guaranteed to enthral fans for hours on end. TM & © DC Comics. (s18) Previous Edition: 9781405367783

The first major crossover of the Rebirth era starring the biggest heroes and villains in comics, this action-packed epic JUSTICE LEAGUE VS. SUICIDE SQUAD features an all-star creative team, including writers Joshua Williamson, Tim Seeley, Rob Williams and Si Spurrier, with superstar artists Jason Fabok, Tony S. Daniel, Jesus Merino, Fernando Pasarin, Robson Rocha, Howard Porter, Scot Eaton, Riley Rossmo, Christian Duce, Giuseppe Cafaro and more! The members of the Justice League are Earth's most powerful and famous superheroes—but they aren't the only team in town. The Suicide Squad strikes from the shadows and does the jobs too dirty for superheroes to handle. Under the iron fist of Director Amanda Waller, these monsters and maniacs have operated in total secrecy—until now. Batman is on their trail and the Squad's existence isn't something he or the Justice League can tolerate. It must be shut down. But while the heroes and antiheroes are distracted fighting each other, twisted mastermind Maxwell Lord assembles a nightmarish army of DC's deadliest villains to take out both teams! Collects JUSTICE LEAGUE VS. SUICIDE SQUAD #1-6, SUICIDE SQUAD #8 backup story, SUICIDE SQUAD #9-10 and JUSTICE LEAGUE #12-13.

For 80 years Wonder Woman has stood as a symbol of truth, justice and equality to people everywhere! But Diana's mission to keep peace in Man's World hasn't always been easy. Follow along in this incredible collection as the Amazon Warrior fights for justice! Starting from the first appearance of Wonder Woman through some of her most incredible battles against foes like the Cheetah and Ares, this is a can't-miss collection of Wonder Woman over the years!

After sneaking out against her mother's wishes, Artie Irvin spots a massive wolf--then watches it don a bathrobe and transform into her mom. Thrilled to discover she comes from a line of werewolves, Artie asks her mom to share everything--including the story of Artie's late father. Her mom reluctantly agrees. And to help Artie figure out her own wolflike abilities, her mom recruits some old family friends. Artie thrives in her new community and even develops a crush on her new friend Maya. But as she learns the history of werewolves and her own parents' past, she'll find that wolves aren't the scariest thing in the woods--vampires are.

The most exciting and comprehensive book yet in the bestselling DC Comics how-to-draw series. From the bestselling DC Comics Guide series, this is the essential resource for aspiring comics creators looking to make intriguing, action-packed comics like the experts at DC Comics. Going beyond the typical art and writing lessons, this book shows readers how to take full advantage of comics' sequential visual storytelling possibilities. With examples direct from DC Comics, featuring their best creators and classic superheroes like Batman, Superman, and the rest of the Justice League, it presents key principles and techniques for crafting exciting professional-quality comics. This behind-the-curtain look at the DC Comics creative process is a can't-miss opportunity for aspiring comics creators, whether they want to work for DC Comics or invent their own unique comics creations.

Its name is Doomsday. It came from the Phantom Zone, where the Man of Steel had banished it once before. Bigger. Deadlier. Capable of killing life on Earth. Only Superman can stop it. But even that is not the end. Evil is in its blood. And when that blood is spilled, the innocent will fall - and Superman himself will discover the monster within. The Last Son of Krypton may become a destroyer of worlds himself, leaving the Earth without its greatest protector. Superman and his allies each must make a choice. If they unleash the monster, will they lose the man? Is this Earth's last shot at salvation, or are Superman and everyone he cares about? Collects SUPERMAN #30-31, ACTION COMICS #31-35, ACTION COMICS ANNUAL #3, SUPERMAN/WONDER WOMAN #8-12, SUPERMAN/WONDER WOMAN ANNUAL #1, SUPERGIRL #34-35, BATMAN/SUPERMAN #11 and SUPERMAN: DOOMED #1-2 with select pages from ACTION COMICS #30 and SUPERMAN/WONDER WOMAN #7.

The groundbreaking investigative story of how three successive presidents and their military commanders deceived the public year after year about America's longest war, foreshadowing the Taliban's recapture of Afghanistan, by Washington Post reporter and three-time Pulitzer Prize finalist Craig Whitlock. Unlike the wars in Vietnam and Iraq, the US invasion of Afghanistan in 2001 had near-unanimous public support. At first, the goals were straightforward and clear: to defeat al-Qaeda and prevent a repeat of 9/11. Yet soon after the United States and its allies removed the Taliban from power, the mission veered off course and US officials lost sight of their original objectives. Distracted by the war in Iraq, the US military became mired in an unwinnable guerrilla conflict in a country it did not understand. But no president wanted to admit failure, especially in a war that began as a just cause. Instead, the Bush, Obama, and Trump administrations sent more and more troops to Afghanistan and repeatedly said they were making progress, even though they knew there was no realistic prospect for an outright victory. Just as the Pentagon Papers changed the public's understanding of Vietnam, The Afghanistan Papers contains startling revelation after revelation from people who played a direct role in the war, from leaders in the White House and the Pentagon to soldiers and aid workers on the front lines. In unvarnished language, they admit that the US government's strategies were a mess, that the nation-building project was a colossal failure, and that drugs and corruption gained a stranglehold over their allies in the Afghan government. All told, the account is based on interviews with more than 1,000 people who knew that the US government was presenting a distorted, and sometimes entirely fabricated, version of the facts on the ground. Documents unearthed by The Washington Post reveal that

President Bush didn't know the name of his Afghanistan war commander—and didn't want to make time to meet with him. Secretary of Defense Donald Rumsfeld admitted he had “no visibility into who the bad guys are.” His successor, Robert Gates, said: “We didn't know jack shit about al-Qaeda.” The Afghanistan Papers is a shocking account that will supercharge a long overdue reckoning over what went wrong and forever change the way the conflict is remembered.

The JLA finally has a moment to catch its breath, as the aftershocks of 'The Obsidian Age' slowly begin to fade. But once one of the Leaguers announces that he'll be taking an extended leave of absence, others soon follow. When the dust settles, a new League is born!

THE RISE OF GOTHAM Part of the most critically acclaimed, best-selling, all-new line of volume one graphic novels, DC Universe Rebirth! He is Gotham City's hero, its Dark Knight, its greatest protector. He is Batman. And he is not alone. There are two new heroes in town—a pair of masked metahumans with the powers of Superman and a devotion to preserving all that is good about this twisted city. Calling themselves Gotham and Gotham Girl, they've saved Batman's life, fought by his side and learned from his example. But what happens if Gotham's new guardians go bad? What if they blame the Dark Knight for the darkness that threatens to drown their city? When sinister forces are unleashed that can warp the minds of men and make heroes into monsters, the time will come for Batman and his allies to decide once and for all: Is Gotham a force for good...or an engine of evil? From the blockbuster DC Universe Rebirth event comes BATMAN VOL. 1: I AM GOTHAM—the beginning of an all-new saga in the life of the Dark Knight from superstars Tom King (GRAYSON) and David Finch (WONDER WOMAN), featuring an all-star cast of creators such as Scott Snyder (BATMAN: THE COURT OF OWLS), Ivan Reis (JUSTICE LEAGUE) and Mikel Janín (JUSTICE LEAGUE DARK)! This great starting-point graphic novel collects BATMAN: REBIRTH #1 and BATMAN #1-6.

America's leading comic book publisher brings its superstar creators and classic characters to the second in an authoritative series of books on how to create comics. The art of Klaus Janson has endured in the ever-changing comic book industry for over 30 years. Now this talented artist brings that experience to the most critical step of effective comic book storytelling: pencilling. Covering everything from anatomy to composition to page design, Janson details the methods for creating effective visual communication. Step by step, he analyzes and demonstrates surefire strategies for comic book pencilling that are informative and exciting. Using DC's world-famous characters, he illustrates the importance of knowing the fundamentals of art and how best to use them. The DC Comics Guide to Pencilling Comics is packed with a wealth of tested techniques, practical advice, and professional secrets for the aspiring artist. It is a valuable resource for comic book, graphic novel, and storyboard artists everywhere.

After a horrific accident strikes a space station, an engineering officer must use all available tools—a timer, utility kit, and his wits—to survive an attack from the deadliest creature known to man. Collects issues #1-#4 of the thrilling and claustrophobic Aliens story: Dead Orbit, penned by Orc Stain creator James Stokoe!

Shadow is a man with a past. But now he wants nothing more than to live a quiet life with his wife and stay out of trouble. Until he learns that she's been killed in a terrible accident. Flying home for the funeral, as a violent storm rocks the plane, a strange man in the seat next to him introduces himself. The man calls himself Mr. Wednesday, and he knows more about Shadow than is possible. He warns Shadow that a far bigger storm is coming. And from that moment on, nothing will ever be the same...

NEW YORK TIMES BESTSELLER “I come from a family forged by tragedies and bound by a remarkable, unbreakable love,” Hunter Biden writes in this deeply moving memoir of addiction, loss, and survival. When he was two years old, Hunter Biden was badly injured in a car accident that killed his mother and baby sister. In 2015, he suffered the devastating loss of his beloved big brother, Beau, who died of brain cancer at the age of forty-six. These hardships were compounded by the collapse of his marriage and a years-long battle with drug and alcohol addiction. In Beautiful Things, Hunter recounts his descent into substance abuse and his tortuous path to sobriety. The story ends with where Hunter is today—a sober married man with a new baby, finally able to appreciate the beautiful things in life.

At last—the first guide to drawing comics digitally! Artists! Gain incredible superpowers...with the help of your computer! The DC Comics Guide to Digitally Drawing Comics shows how to give up pencil, pen, and paper and start drawing dynamic, exciting comics art entirely with computer tools. Author Freddie E Williams is one of DC Comics' hottest artists and a leader in digital penciling and inking—and here, in clear, step-by-step directions, he guides readers through every part of the digital process, from turning on the computer to finishing a digital file of fully inked comic art, ready for print. Creating a template, sketching on the computer, penciling, and finally inking digitally are all covered in depth, along with bold, timesaving shortcuts created by Williams, tested by years of trial and error. Step into the digital age, streamline the drawing process, and leap over the limitations of mere physical drawing materials with The DC Guide to Digitally Drawing Comics.

Superman meets his end while confronting a mysterious, and seemingly indestructible, adversary called Doomsday

The definitive e-guide to the characters of the DC Multiverse Iconic Super Heroes Batman, Superman, Wonder Woman, Aquaman, and The Flash have been transformed in recent years, along with many other DC characters. This new edition of the most comprehensive A-Z e-guide to DC's pantheon of Super Heroes and Super-Villains includes the latest earth-shaking developments in the DC Multiverse, with profiles of more than 1,200 characters. Created in full collaboration with DC, the encyclopedia features characters and art from every key crossover event, including Dark Nights: Metal and its sequel Dark Nights: Death Metal. With a foreword by DC legend Jim Lee, a brand-new cover design, and thrilling comic artwork, the fun and excitement of more than 80 years of comics history explodes off every page. Experience the DC Multiverse like never before with The DC Comics Encyclopedia New Edition. Copyright ©2021 DC Comics. All DC characters and elements © & TM DC Comics. WB SHIELD: TM & © Warner Bros. Entertainment Inc.

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Wonder Woman tries to save the Justice League by betraying it.

#1 New York Times Best Seller! Following his ground-breaking, critically acclaimed run on Detective Comics, writer Scott Snyder (American Vampire) alongside artist Greg Capullo (Spawn) begins a new era of The Dark Knight with the relaunch of Batman, as a part of DC Comics—The New 52! After a series of brutal murders rocks Gotham City, Batman begins to realize that perhaps these crimes go far deeper than appearances suggest. As the Caped Crusader begins to unravel this deadly mystery, he discovers a conspiracy going back to his youth and beyond to the origins of the city he's sworn to protect. Could the Court of Owls, once thought to be nothing more than an urban legend, be behind the crime and corruption? Or is Bruce Wayne losing his grip on sanity and falling prey to the pressures of his war on crime?

It all begins here. Do not skip to the last page. Do not let a friend or message board ruin this comic for you. The future (and past) of the DC Universe starts here. Don't say we didn't warn you! THEY SAID IT: 'Rebirth is about focusing in on the core of the character and their respective universe,' says writer and DC Entertainment Chief Creative Officer Geoff Johns. 'It brings back what has been lost: the legacy of the characters, the love and the hope of the DCU!'

Jonathan Kent now dons his father's cape, but can he be Superman and still have a normal life? It's tough in this modern world. Danger is everywhere. The new Superman learns this the hard way on his first day of college, and a deadly attack forces Jon to step from the shadows and into the spotlight—where his identity is exposed to the Truth, an activist news machine ready to upset everything. But first, the son still has some things to learn from his father—and a few cool toys to inherit. Ask yourself, what would you do with your very own Fortress of Solitude? This all-new chapter in the legacy of Man of Steel has only just begun to reveal its surprises!

ÒA wild, visually engrossing journey.Ó ÑPaste Magazine ÒA surreal, deeply personal tale.Ó ÑA.V. Club ÒA smart and unforgettable book.Ó ÑSyFy Wire Caroline Sharp gave up her humanity to gain incredible shape-shifting abilities—powers she used to save the world time and time again as the superhero Chrysalis. But as the years wore on, she began to lose control of the elemental forces coursing through her body, making her dangerously unstable and forcing her removal from ALPHA 13, the covert government agency that created her. Now, although she can barely hold herself together, Caroline's unique condition also means that nothing can kill her. Isolated, alienated and profoundly alone, she's determined to break the curse of her immortality—by any means necessary. Enter the villainous Madame Atom, with the offer of a lifetime: to end her suffering, all Caroline has to do is undertake one final, dimension-spanning mission, with one simple objective—the destruction of the entire universe. Written by Eisner and GLAAD Media award-nominated writer Magdalene Visaggio and illustrated by Eisner Award-winning artist Sonny Liew, Eternity Girl collects the unforgettable six-issue miniseries from the groundbreaking DC's Young Animal imprint.

When heroes fall, villains rise! The next chapter of the hit DCeased saga is the villains' story of survival during the zombie apocalypse! Led by Red Hood and Deathstroke, DC's hardest villains and antiheroes fight with no mercy to save the only commodity left on a dying planet of the undead—life! Heroes and villains collide with one epic purpose: to escape the coming of the infected population of Gotham City and a monstrous Wonder Woman! Collects DCeased: Unkillables #1-3.

Rorschach is back. Whoever he is. It's been 35 years since Ozymandias dropped a giant interdimensional squid on New York City, killing thousands and destroying the public's trust in heroes once and for all. And since that time, one figure in a fedora, mask, and trench coat has become a divisive cultural icon. So what does it mean when Rorschach reappears as an assassin trying to kill a candidate running against President Robert Redford? Who is the man behind the mask, and why is he acting this way? It's up to one detective to uncover the true identity of this would-be killer—and it will take him into a web of conspiracies involving alien invasions, disgraced do-gooders, mystic visions, and yes, comic books. Writer Tom King joins forces with artist Jorge Fornés for a new miniseries that explores the mythic qualities of one of the most compelling characters from the bestselling graphic novel of all time, Watchmen. Collects Rorschach #1-12.

The first Batman crossover of DC Rebirth is here in BATMAN: NIGHT OF THE MONSTER MEN! It's the storm of the century, and it's headed straight for Gotham City. The guardians of this sprawling urban center—Nightwing, Batwoman and the Batman himself—think they've prepared for the worst. They have no idea. Thanks to the machinations of the macabre scientist Dr. Hugo Strange, the storm has unleashed a rain of monsters upon the city. Colossal creatures are stomping through the streets, terrorizing the citizens and challenging the skills of even Gotham's greatest heroes. Can the Dark Knight and his allies stem the tide of destruction? Or will the Night of the Monster Men mark the fall of the Bat? Find out in BATMAN: NIGHT OF THE MONSTER MEN, the first crossover of the DC Rebirth era from the creative team of Steve Orlando (MIDNIGHTER), Tom King (BATMAN), Tim Seeley (BATMAN ETERNAL), James Tynion IV (DETECTIVE COMICS), Riley Rossmo (CONSTANTINE: THE HELLBLAZER), Roge Antonio (BATGIRL AND THE BIRDS OF PREY) and Andy MacDonald (THE NEW 52: FUTURES END). This epic of horror and heroism collects BATMAN #7-8, NIGHTWING #5-6 and DETECTIVE COMICS #941-942.

The Justice League is reunited in these stories from issues #1-13, Justice League/Aquaman: Drowned Earth #1 and Aquaman/Justice League: Drowned Earth #1. First, the League is forced to make an impossible decision...and now it's time to face the consequences! And then, Hawkgirl takes wing against Lex Luthor; John Stewart faces off with Sinestro; the Flash must run down Gorilla Grodd; and Wonder Woman tackles Black Manta and the Cheetah—Underwater!

Reprints the early adventures of Wonder Woman.

Hidden for years, the mysterious Court of Owls surface in Gotham City—what must Batman do to defeat them and what deadly connection do they have to his past? Scott Snyder and Greg Capullo's masterpiece epic is collected in its entirety in trade paperback for the first time ever! After a series of brutal murders rocks Gotham City, Batman begins to realize that perhaps these crimes go far deeper than appearances suggest. As the Caped Crusader begins to unravel this deadly mystery, he discovers a conspiracy going back to his youth and beyond to the origins of the city he's sworn to protect. Could the Court of Owls, once thought to be nothing more than an urban legend, be behind the crime and corruption? Or is Bruce Wayne losing his grip on sanity and falling prey to the pressures of his war on crime? Considered one of the greatest stories in the Dark Knight's historic lore, BATMAN: THE COURT OF OWLS SAGA is an epic tale told by two of comics' finest storytellers. Collects issues #1-11 of BATMAN, as well as bonus material including sketches, scripts, design concepts and variant covers.

Longtime Batman and Eisner Award-winning writer Scott Snyder co-writes with rising-star writer Tom King! EVIL 365: Gotham City faces the threat of the Calendar Man!

The Dark Knight has fallen, sacrificing himself in the Final Crisis to defeat the ultimate evil. Tim Drake has laid down the mantle of Robin to search the world for a sign that his mentor can be brought back from oblivion. Now collecting the entirety of this epic saga, this second of three omnibus collections introduces Batman to his son, Damian Wayne, and takes the Caped Crusader from the brink of death to the edge of madness. These blockbuster stories, including the now-classic Batman & Son, Batman- The Black Glove and Batman R.I.P., feature a deconstruction of superhero comics like no other, with a challenging, thought-provoking take on the man behind the cowl. This edition also includes the milestone 700th issue of Batman, featuring stories spotlighting each of the Batmen from different eras, with art from Andy Kubert, Tony Daniel and Frank Quitely. Collects Batman #700-702, Batman & Robin #1-16 and Batman- The Return of Bruce Wayne #1-6.

Batman: Rebirth (2016) #1DC

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