

Jump

Grade level: 1, 2, 3, 4, 5, 6, 7, p, e, i, t.

In 1992, Wolfenstein 3D ushered gamers into the ultra-fast, ultra-bloody third world of first-person gaming. One year later, Doom opened a portal to hell that flooded university and office networks with rocket launchers and cyberdemons. Then came Quake, a CD-ROM packed with slick 3D graphics and online-ready gameplay that shook the games industry to its core. For some of the designers at id Software, Quake marked the end of an era. Others were just getting warmed up. Rocket Jump: Quake and the Golden Age of First-Person Shooters explores the making of id Software's seminal trilogy, uncovers the internal culture that simultaneously shaped and fractured id Software, and reveals the indelible mark Quake left on game designers, computing technology, and popular culture. Follow id Software designers John Carmack, John Romero, American McGee, Jennell Jaquays, Tim Willits, and more as Quake evolves from a medieval fantasy to the granddaddy of competitive shooters. Learn about the making of other influential first-person shooters (FPS) games including Duke Nukem 3D, Star Wars: Dark Forces, and Team Fortress. Sit in on the private meetings that decided the fate of legendary game designers. Illustrious sitters jump as their photograph was taken, and the photographer reflects on the jumpers and non-jumpers.

Just how many animal can Miss Lollipop squash in her truck? And just how big can the animals get? Find out in this hilarious animal farce in which the witty words are perfectly matched by fantastic, dynamic illustrations, with lots of counting fun too. 'Both children and adults will enjoy the humour in the illustrations as well as the text.' - Early Years Educator Illustrated by the bestselling creator of Hugless Douglas. Find out more about David Melling here <http://www.davidmelling.co.uk/> Written by the author of the popular Harry and the Dinosaurs series. Read more about Ian Whybrow at <http://www.ianwhybrow.com/> All the secrets to jumping higher! Learn how gain 10-12 inches on your vertical jump! Learn exactly how to dunk a basketball! A must for anyone looking to improve their vertical jump!

When the Tiki and Ronde make the junior high school basketball team, they see that they each have their own skills and the most important skill is teamwork.

In the middle of World War II, Nazi military intelligence discovered a seemingly easy way to win the war for Adolf Hitler. The three heads of the Allied forces—Franklin Roosevelt, Winston Churchill, and Josef Stalin—were planning to meet in Tehran in October, 1943. Under Hitler's personal direction, the Nazis launched “Operation Long Jump,” an intricate plan to track the Allied leaders in Tehran and assassinate all three men at the same time. “I suppose it would make a pretty good haul if they could get all three of us,” Roosevelt later said. Historian Bill Yenne retells the incredible, globe-spanning story of the most ambitious assassination plot ever thwarted in Operation Long Jump.

Here is a rigorous introduction to the most important and useful solution methods of various types of stochastic control problems for jump diffusions and its applications. Discussion includes the dynamic programming method and the maximum principle method, and their relationship. The text emphasises real-world applications, primarily in finance. Results are illustrated by examples, with end-of-chapter exercises including complete solutions. The 2nd edition adds a chapter on optimal control of stochastic partial differential equations driven by Lévy processes, and a new section on optimal stopping with delayed information. Basic knowledge of stochastic analysis, measure theory and partial differential equations is assumed.

The life experiences revealed in GIRL, DON'T YOU JUMP ROPE! make this memoir by Betty Anne Jackson, truly engrossing. There were no signs that read “colored” or “white”, yet everyone knew where the boundaries were in 40's and 50's Chicago. And, being ‘colored’ meant there was no way to escape the limits that segregation imposed on one's life. The author describes attending a ghetto school, as well as encountering a hostile experience at university level, and then a cross-burning on the lawn of the vacation home she and her husband shared with friends. With humor, she paints a heartfelt portrait of the contrasts between the tree-lined neighborhood of her very early years and the harsh realities of how ghetto living can engulf the human spirit. Betty Anne had no choice other than to grow up in one of the earliest housing projects on the south side of Chicago, but she always struggled to be FROM the project...not OF the project! This is the story of that struggle.

'It's one of the real sports that's left to us: a bit of danger and a bit of excitement, and the horses, which are the best thing in the world.' HM The Queen Mother on National Hunt racing. This book traces how much National Hunt racing has changed since 1945- and also how Britain has changed too. The advent of motorways has made travel easier and racecourse safety has improved but the challenges for jump jockeys -the bravest of the brave- remain. It covers some of the biggest stories in jump racing over the last seventy-five years, including the dramatic collapse of Devon Loch in the 1956 Grand National and the incredible exploits of three-times Grand National winner Red Rum. But it also contains lots of fascinating stories which the reader will not be so aware of, of trainers and horses long forgotten.

Although the subject is about real estate, when you start this work, you will realise this is not about houses but about people and their emotions and, most importantly, letting go of your own ego, because that is going to get smacked around on a regular basis. So pack your ego up in a neat parcel, tie it with a pretty ribbon, and take it out only occasionally, quietly in your own home and enjoy your friendship with it--but please do not forget to put it away again before you start the next day, and who knows? Maybe you will strike it lucky as I did and be chosen as the agent to find a residence to house our first president of the New Democratic South Africa.

With firsthand accounts of WWII heroism from the US Army Pathfinders, New York Times bestselling author Jerome Priesler chronicles their escapades scouting behind enemy lines ahead of the Band of Brothers. “When you land in Normandy, you will have only one friend: God.” —General “Jumpin” Jim Gavin to the Pathfinders of the 82nd and 101st Airborne divisions before D-Day, June 1944 When the invasion of Sicily almost ended in disaster, General Jim Gavin was determined to form a unit of special operations commandos who would jump ahead of the airborne forces—including the now legendary Easy Company—stealing across enemy terrain to scout and mark out drop zones with a unique array of homing equipment. The first into combat and the last out, their advance jumps were considered suicide missions by those who sent them into action. Sporting Mohawk haircuts and war paint, they were the best of the best. Their heroic feats behind enemy lines were critical to nearly all of the Allies' major victories from Normandy to Bastogne—where they saved the day for thousands of American troops in an operation almost forgotten by history—to the attack on the Ruhr Valley in Germany. This is the story of the U.S. Army Pathfinders—their training, bonding, and battlefield exploits—told from the perspectives of the men who jumped, and those who risked everything to fly them into

action. INCLUDES PHOTOS

'The point of all this has nothing to do with finding yourself. It's about what you can do to lose what you don't need.' It's a dark rainy afternoon on Dublin's jammed M50 motorway. The rain is hammering on the windscreen of Daniella Moyles' car. She is 26, a highly successful radio presenter, model and influencer, but panic is building in her head and chest, the internal state of affairs she has been trying to ignore finally spilling over into something undeniably physical. She is frozen, petrified, looks to her boyfriend and says, 'I don't know who or where I am.' This day changed Daniella's life. It derailed almost everything she had worked to achieve and set her on a new path. Jump is the story of what happened when Daniella quit her job to backpack around the world for two years, and how freedom from the trappings of what society considers success leads to true contentment, strength and authenticity.

As a young child, Jonathan Watts believed if everyone in China jumped at the same time, the earth would be shaken off its axis, annihilating mankind. Now, more than thirty years later, as a correspondent for The Guardian in Beijing, he has discovered it is not only foolish little boys who dread a planet-shaking leap by the world's most populous nation. When a Billion Chinese Jump is a road journey into the future of our species. Traveling from the mountains of Tibet to the deserts of Inner Mongolia via the Silk Road, tiger farms, cancer villages, weather-modifying bases, and eco-cities, Watts chronicles the environmental impact of economic growth with a series of gripping stories from the country on the front line of global development. He talks to nomads and philosophers, entrepreneurs and scientists, rural farmers and urban consumers, examining how individuals are trying to adapt to one of the most spectacular bursts of change in human history, then poses a question that will affect all of our lives: Can China find a new way forward or is this giant nation doomed to magnify the mistakes that have already taken humanity to the brink of disaster?

Jump Up – The Rise of the Rolling Stones was originally a coffee-table illustrated softback that traced the band's first ten years from 1963 onwards. Now available in digital format for the first time since it was published in 1995, the book, taken from author Nigel Goodall's original unedited manuscript, assembles an amazing picture of the first decade of the 'Greatest Rock 'n' Roll Band In the World' – and includes details of previously unheard interviews with the Stones and with all those that knew and worked with them during the period the book covers. Hailed as one of the first biographies to portray a vivid and dramatic telling of the early life and career of the band, the book covers everything from Jagger and Richards meeting on Dartford Railway Station to the early days of playing West London blues clubs, the package tours, the drug busts, the women, the death of Brian Jones, the beginning of the sticky 70s and the major stadium gigs.

Dozens of towering ski jumps once dotted the landscape across the northeastern United States. Introduced by Norwegian immigrants in the late 1800s, ski jumping became popular in Maine, New Hampshire, Vermont, Massachusetts, New York and Connecticut. From Lake Placid to Salisbury, crowds thronged to the jumps to watch. Youngsters like the Tokle brothers and Roy Sherwood rose to stardom. All of that changed in the 1980s, though, with the end of college jumping. Today, only a handful of jumping clubs remain. But in a rare few communities, a strong sense of tradition keeps the spirit alive. Join author and coach Ariel Picton Kobayashi as she examines ski jumping's fascinating identity as both a small-town tradition and thrilling sport.

Beginners rejoice—getting started with quilting has never been easier! This project-based introductory guide will give you everything you need to know to explore and enjoy this popular art form. Dive in and sew six cute and useful projects from a simple patchwork pillow to a mug rug, table runner, baby quilt, throw, and finally, a beautiful sampler quilt. Step-by-step instructions, essential skills how-to, and the full scoop on must-have tools and supplies will set you up for quilting and patchwork success. While this book is ideal for beginners, the adorable designs are still perfect and enjoyable for all quilting enthusiasts!

Get a Jump Start on building applications with Foundation today! Developed by Zurb, Foundation is a hugely popular CSS framework that's making the once-arduous process of crafting responsive web designs a breeze! Foundation was the first open-source front-end framework to be responsive, the first to be semantic, as well as the first to take a mobile-first approach. Read this book and discover why Foundation is fast becoming a favorite tool of top web designers. In just one weekend with this hands-on tutorial, you'll learn how to: Integrate Foundation into your projects Understand the basic Foundation template Utilize Foundation's impressive array of built-in components Work with Foundation's grid Customize Foundation to work with any project And much more!

If you're at a crossroads, this is the book you need to read to begin chasing your dreams. Includes a foreword by Sheryl Sandberg. Do you have a little voice in your head telling you to pursue the thing you love? Leaving a comfortable job to pursue a passion is a brave, bold move - but it's far from impossible. In this inspiring read When to Jump founder Mike Lewis has curated a community of people to share their stories about taking the leap into the unknown - people from all walks of life who left the safe inertia of their own circumstances to try and do what they really wanted to be doing. These are empowering, compelling tales about taking risks and embracing fear. Forget what you should be doing, what do you want to be doing? What do you love doing? When to Jump will show you that starting something different is possible. Nothing will change unless you make the change - the journey starts here... Mike has recently been awarded the Goldman Sachs accolade '100 Most Intriguing Entrepreneurs'. "Whether you're burned out, in a rut, or just feel that you want something else, Mike Lewis's When to Jump is the book for you. With more than forty stories of people who decided to make a major change, this book offers the inspiration as well as a practical and simple framework to help you make your own jump. A must read for anyone seeking to not only succeed but thrive." - Arianna Huffington, #1 New York Times bestselling author of Thrive and The Sleep Revolution "A lively and inspiring guidebook for anyone who wants to make the jump from normal to

extraordinary." - Tony Robbins, #1 New York Times bestselling author of Unshakeable and MONEY: Master the Game "The book that will change your life today." - The Sunday Times Style "A smart and sensitive take on how to make positive changes with confidence. It also serves up lessons on failure and dealing with the fear that stops us rerouting lives we aren't happy to be living. Most important, the book advises you not to ignore the little voice that keeps reminding you things are not the way you want them to be." - The Sunday Times Style "If you're thinking of taking a lifestyle leap, don't do anything till you've read the inspiring new book that will show you how." - The Sunday Times Style "Lewis has interviewed 44 'jumpers', who are rarely less than fascinating...a simple and powerful message: be brave. Everyone should have these words on their wall: you only get one life." - The Daily Mail "This inspiring book could be just the read you need to make your own dreams reality." - The Press Association 'The perfect guidebook for those who are only tentatively dipping their toe into the entrepreneurial world...an inspiring and useful read' - The Independent

The No. 1 Sunday Times and internationally bestselling account of life as a child with autism, now a documentary film Winner of Best Documentary and Best Sound in the British Independent Film Awards 2021. 'It will stretch your vision of what it is to be human' Andrew Solomon, The Times What is it like to have autism? How can we know what a person - especially a child - with autism is thinking and feeling? This groundbreaking book, written by Naoki Higashida when he was only thirteen, provides some answers. Severely autistic and non-verbal, Naoki learnt to communicate by using a 'cardboard keyboard' - and what he has to say gives a rare insight into an autistically-wired mind. He explains behaviour he's aware can be baffling such as why he likes to jump and why some people with autism dislike being touched; he describes how he perceives and navigates the world, sharing his thoughts and feelings about time, life, beauty and nature; and he offers an unforgettable short story. Proving that people with autism do not lack imagination, humour or empathy, THE REASON I JUMP made a major impact on its publication in English. Widely praised, it was an immediate No. 1 Sunday Times bestseller as well as a New York Times bestseller and has since been published in over thirty languages. In 2020, a documentary film based on the book received its world premiere at the Sundance Film Festival. Directed by Jerry Rothwell, produced by Jeremy Dear, Stevie Lee and Al Morrow, and funded by Vulcan Productions and the British Film Institute, it won the festival's Audience Award for World Cinema Documentary, then further awards at the Vancouver, Denver and Valladolid International Film Festivals before its global release in 2021. The book includes eleven original illustrations inspired by Naoki's words, by the artistic duo Kai and Sunny.

A dramatic novel details the trials and tribulations of a widowed homesteader against the backdrop of the unforgiving and forbidding Blue Mountains. Reissue.

From debut novelist Philip Bowne, winner of the Spotlight First Novel prize, comes this explosive coming-of-age odyssey that catapults 18-year-old Billy Reed across Europe. Billy has just left school and is desperate to escape middle England. It's 2016, and as a gravedigger, he's working the ultimate dead-end job. To make matters worse, he's a virgin, and there's no hope of him meeting a girl any time soon. The only women at work are in coffins. Billy's home life isn't any better. In the evenings, he observes his dysfunctional family: his grandad is engaged to a woman half his age, his dad's become obsessed with boxing, and he suspects his mum is having an affair. All the while, celebrities are dropping like flies and Britain is waiting for the EU referendum. Everything is changing, and Billy hates it. Billy's life gets a jump start when he falls in love with Eva, an older girl from Switzerland, that's passionate about Russian literature, Gary Numan, windfarms and chai tea. To Billy's despair, Eva travels back to her home in Switzerland at the end of summer. But he won't give up on her that easily. He gambles everything for a chance to be with Eva again. When things start to go wrong, Billy's journey across Europe involves hitchhiking with truckers, walking with refugees, and an encounter with suicidal cows. But the further he goes, the harder it is to be sure what he's chasing – and what he's running from.

When the other baby animals laugh at Elephant for not being able to jump, he sets out to prove them wrong. But hard as he tries, he just can't jump. Then he realises that he is able to do something that no other animal can – his strong, long trunk can make him a hero.

The book addresses the control issues such as stability analysis, control synthesis and filter design of Markov jump systems with the above three types of TPs, and thus is mainly divided into three parts. Part I studies the Markov jump systems with partially unknown TPs. Different methodologies with different conservatism for the basic stability and stabilization problems are developed and compared. Then the problems of state estimation, the control of systems with time-varying delays, the case involved with both partially unknown TPs and uncertain TPs in a composite way are also tackled. Part II deals with the Markov jump systems with piecewise homogeneous TPs. Methodologies that can effectively handle control problems in the scenario are developed, including the one coping with the asynchronous switching phenomenon between the currently activated system mode and the controller/filter to be designed. Part III focuses on the Markov jump systems with memory TPs. The concept of γ -mean square stability is proposed such that the stability problem can be solved via a finite number of conditions. The systems involved with nonlinear dynamics (described via the Takagi-Sugeno fuzzy model) are also investigated. Numerical and practical examples are given to verify the effectiveness of the obtained theoretical results. Finally, some perspectives and future works are presented to conclude the book.

When the most hated landlord in San Francisco takes an unexpected jump off the roof of his own building, it isn't too hard to find suspects. But the police want to call it a suicide, since both the Mayor and press are complaining about the dismal closure rate for homicide investigations. But ex-cop Sam McGowan knows it was murder. He also knows that anyone living on the top floor of the building should be a suspect, including himself. So Sam decides to get to know his neighbors: A lonely jazz singer more than willing to confess to any crime, past or present; Two young women paying for graduate school by operating a website that reveals a lot more than their SAT scores; The B-movie producer with a swollen prostate and shrinking bank balance; And the

brothers at the end of the hall, who just quit their day jobs to sell marijuana for the Mexican mob. The only thing they have in common is a general agreement that their dead landlord got what he deserved - and that one of them is probably responsible. As more bodies surface and alliances shift, Sam finds himself jumping back and forth between his old life as a cop and his new one as a murder suspect, unable to decide where he really belongs.

Philippe Halsman's Jump Book Harry N. Abrams

This will be the most up-to-date book in the area (the closest competition was published in 1990) This book takes a new slant and is in discrete rather than continuous time

"This gripping memoir's main focus is the author's 34th combat mission, which took place in March 1945. Forced to bail out, and aided by Slovenian partisans, he evaded German troops and managed to return to his base"--Provided by publisher.

Read Along or Enhanced eBook: Jeremy Jackrabbit is excited to enter the jump rope contest. Will he get the jitters—or will his joyful jumping win him a trip to the Jump Rope Hall of Fame? Brett Rocha retired from pro-hockey while still at the top of his game. Co-owner of a chain of restaurants and an inherited ice skating academy, he seems to have it all. Despite his fame, wealth, and good fortune, though, Brett suddenly finds himself painfully alone. Ex-Olympic figure skating star Rylan Hennessy transitioned to professional ice dancing with Celia, Brett's sister and Rylan's lifelong partner on the ice. Then tragedy strikes, and Rylan's world is turned upside down, too. With the unexpected death of Celia, Brett and Rylan are drawn together through their mutual grief. Their bond strengthens when Brett introduces Rylan to BDSM, a lifestyle Rylan has never experienced before. While the mystery of Celia's murder still needs to be solved, a second tragedy threatens to tear them apart. Will their relationship survive, or will love be enough to see them through this life altering, harrowing change?

Struggling to come to terms with the suicide of her teenage son, Ellie lives in the shadows of the Forth Road Bridge, lingering on its footpaths and swimming in the waters below. One day she talks down another suicidal teenager, Sam, and sees for herself a shot at redemption, the chance to atone for her son's death. But even with the best intentions, she can't foresee the situation she's falling headlong into - a troubled family, with some very dark secrets of their own. From #1 bestselling author of *Gone Again*, *The Jump* is a hugely moving contemporary thriller, and a stunning portrait of an unlikely heroine.

Action-adventure narrative about elite German airborne troops.

Thirteen-year-old Chris and his family are setting up a bungee jump in his backyard. It's a real large-scale bungee jump off a bridge that connects his backyard to a small island owned by his family. Not only is it going to be the coolest attraction around, but it also provides Chris with an opportunity to watch a real engineer in action. Chris would be excited about it if things didn't keep going wrong. The rumors of hauntings on the island, once the site of a hospital for children with leprosy, are getting out of control. And there are mysterious mishaps on the bridge. Chris worries that all of these problems will keep customers away. And if the bungee jump isn't a success, his family will lose everything.

I had a little brother. His name was Tiny Tim. I put him in the bathtub To teach him how to swim. He drank all the water. He ate all the soap. He died last night With a bubble in his throat. Jump-rope rhymes, chanted to maintain the rhythm of the game, have other, equally entertaining uses: You can dispatch bothersome younger siblings instantly—and temporarily. You can learn the name of your boyfriend through the magic words "Ice cream soda, Delaware Punch, Tell me the initials of my honey-bunch." You can perform the series of tasks set forth in "Teddy Bear, Teddy Bear, turn around" and find out who, really, is the most nimble. You can even, with impunity, "conk your teacher on the bean with a rotten tangerine." This collection of over six hundred jump-rope rhymes, originally published in 1969, is an introduction into the world of children—their attitudes, their concerns, their humor. Like other children's folklore, the rhymes are both richly inventive and innocently derivative, ranging from on-the-spot improvisations to old standards like "Bluebells, cockleshells," with a generous sprinkling of borrowings from other play activities—nursery rhymes, counting-out rhymes, and taunts. Even adult attitudes of the time are appropriated, but expressed with the artless candor of the child: Eeny, meeny, miny, moe. Catch Castro by the toe. If he hollers make him say "I surrender, U.S.A." Though aware that children's play serves social and psychological functions, folklorists had long neglected analytical study of children's lore because primary data was not available in organized form. Roger Abraham's Dictionary has provided such a bibliographical tool for one category of children's lore and a model for future compendia in other areas. The alphabetically arranged rhymes are accompanied by notes on sources, provenience, variants, and connection with other play activities.

Jump math was founded in the belief that all children, even those who have traditionally struggled at school, can learn mathematics. The JUMP Math student assessment & practice books are meant to be used in conjunction with the extensive teacher resources to enable students to practice and explore subtle variations on the lessons and to enable teachers to rapidly assess progress. For each lesson, there is a clear and highly effective lesson plan, which enables teachers to accomplish the seemingly impossible task of teaching to the whole class while tailoring to individual needs. Each lesson is carefully designed to generate deep, subtle, transferable mastery of key concepts. Lesson plans include ideas for contextualizing the math, questions and tasks that allow students to discover mathematical concepts, games, activities, and innovative extension questions that keep "fast" students engaged and learning while teachers help others to master the key objectives.

The present book deals with a streamlined presentation of Lévy processes and their densities. It is directed at advanced undergraduates who have already completed a basic probability course. Poisson random variables, exponential random variables, and the introduction of Poisson processes are presented first, followed by the introduction of Poisson random measures in a simple case. With these tools the reader proceeds gradually to compound Poisson processes, finite variation Lévy processes and finally one-dimensional stable cases. This step-by-step progression guides the reader into the construction and study of the properties of general Lévy processes with no Brownian component. In particular, in each case the corresponding Poisson random measure, the corresponding stochastic integral, and the corresponding stochastic differential equations (SDEs) are provided. The second part of the book introduces the tools of the integration by parts formula for jump processes in basic settings and first gradually provides the integration by parts formula in finite-dimensional spaces and gives a formula in infinite dimensions. These are then applied to stochastic differential equations in order to determine the existence and some properties of their densities. As examples, instances of the calculations of the Greeks in financial models with jumps are shown. The final chapter is devoted to the Boltzmann equation.

Stilling basins utilizing a hydraulic jump for energy dissipation are widely used in hydraulic engineering. Da Vinci was the first to describe the hydraulic jump, and Bidone conducted classical experiments about 170 years ago. Stilling basins were developed in the thirties with significant design improvements being made during the last sixty years. Although well-established guidelines for a successful design are presently available, the information for the design of such dissipators is not yet compiled in book form. This book provides state-of-the-art information on hydraulic jumps and associated stilling basins. A large number of papers on the topics are reviewed. The present trends of the art of designing a stilling basin are discussed and ideas for future research are outlined. Design criteria and recommendations are frequently given. However, this should not be considered as a ready-to-use guideline since the design of an effective stilling basin is much more complex than following general design steps. The book is divided into two parts. Part 1 on hydraulic jumps is comprised of chapters 2 to 5. Part 2 consisting of chapters 6 to 14 deals with various hydraulic structures used to dissipate energy. The lists of notation and references are provided in each part separately although the same notation is used throughout.

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