

Vagabond Volume 1

A vast city lies under the shadow of colossal, ancient tombs, the identity of their builders lost to time. In the streets of the city something is preying on the inhabitants, something that moves faster than the human eye can see and leaves unimaginable horror in its wake. Tsutomu Nihei's dazzling, harrowing dystopian thriller is presented here in a single-volume hardcover edition featuring full-color pages and foldout illustrations. This volume also includes the early short story "Digimortal." -- VIZ Media

Kurouzu-cho, a small fogbound town on the coast of Japan, is cursed. According to Shuichi Saito, the withdrawn boyfriend of teenager Kirie Goshima, their town is haunted not by a person or being but a pattern: UZUMAKI, the spiral—the hypnotic secret shape of the world. The bizarre masterpiece horror manga is now available all in a single volume. Fall into a whirlpool of terror! -- VIZ Media

This book is a dictionary and grammar sketch of Ik, one of the three Kuliak (Rub) languages spoken in the beautiful Karamoja region of northeastern Uganda. It is the lexicographic sequel to *A grammar of Ik (Ice?-to?d): Northeast Uganda's last thriving Kuliak language* (Schrock 2014). The present volume includes an Ik-English dictionary with roughly 8,700 entries, followed by a reversed English-Ik index. These two main sections are then supplemented with an outline of Ik grammar that is comprehensive in its coverage of topics and written in a simple style, using standard linguistic terminology in a way that is accessible to interested non-linguists as well. This book may prove useful for language preservation and development among the Ik people, as a reference tool for non-Ik learners of the language, and as a source of data, not only for the comparative study of Kuliak but also the wider Afroasiatic and Nilo-Saharan language families.

Mole, Water Rat, Badger, and the mischievous Toad live a quiet life on banks of the River Thames with the rest of their animal friends. But Toad tends to get into trouble, and his passion for cars eventually results in his being caught and kept a helpless prisoner in the remotest dungeon of the best-guarded castle in all the land. Dressed as a washerwoman-and with some help from his friends-Toad manages to escape the castle and begins his journey home to Toad Hall. *The Wind in the Willows* is a book for those "who keep the spirit of youth alive in them; of life, sunshine, running water, woodlands, dusty roads, winter firesides." So wrote Kenneth Grahame of his timeless tale of Rat, Mole, Badger, and Toad

A motorcycle accident, bone cancer, a speeding truck crashing into a boy on a stolen bicycle--tragic, life-changing events turn the worlds of three young men upside down. Three very different personalities have only one thing in common--their passion for basketball. Meet Kiyohiko Togawa, a hard-edged, no nonsense wheelchair basketball athlete with a Spartan work ethic and a keen sense of competition. Long before he ever picked up a ball, Kiyohiko was just a skinny little kid in middle school barely beginning to discover his potential to become a track star... until a vicious bout with cancer cut off his track career far too soon. A motorcycle accident, bone cancer, a speeding truck crashing into a boy on a stolen bicycle--tragic, life-changing events turn the worlds of three young men upside down. Three very different personalities have only one thing in common--their passion for basketball. Critically acclaimed, award-winning manga artist Takehiko Inoue doesn't pull any punches in this stunning portrayal of people struggling with serious life issues. Masterfully combining rich character development with beautifully detailed line art, Inoue, the creator of mega-hit masterpieces *Slam Dunk* and *Vagabond*, brings the medium of manga to a completely new level of storytelling.

Real-life figure Miyamoto Musashi was the most celebrated samurai of all time. The quintessential warrior-philosopher, Musashi authored *A Book of Five Rings*, a classic treatise in the canon of world philosophy and military strategy. But the path to enlightenment is an endless journey, and to get there through violent means--by way of the sword--makes mere survival an even greater challenge. Miyamoto Musashi versus Sasaki Kojiro was perhaps the greatest matchup in the history of the samurai warrior. They follow different paths, but their lives intertwine heading toward their epic duel. For now, Kojiro finds himself in a new position as sword instructor to the powerful Hosokawa Clan in Kokura. Meanwhile, Musashi continues his journey while he is still coming to terms with accomplishing the impossible—singlehandedly destroying the mighty Yoshioka School.

Hotaru Tachibana is a girl (though all too frequently mistaken for a boy!) with a deep sense of justice. When a classmate informs Hotaru that she was bilked out of her cash by a shady host at a host club, Hotaru immediately rushes to confront the villain only to discover that the con man in question is her new neighbor! Worse, he proposes to settle their feud with firearms! Okay, it turns out that they're just toys, but when Hotaru is soundly defeated, she finds herself sucked into the world of survival games. Is this new world one she can actually escape??

After the defeat of the Soul Reapers by the mysterious group of warriors calling themselves the Vandenreich, Ichigo heads to the royal palace to heal his wounds. With that accomplished, it's time to get stronger! But does Ichigo have what it takes to survive some super-intense training?! -- VIZ Media

Three volumes in one! A prestige treatment of Inoue's epic samurai series with bonus content, color pages, storyboard samples and more! Real-life figure Miyamoto Musashi was the most celebrated samurai of all time. The quintessential warrior-philosopher, Musashi authored *A Book of Five Rings*, a classic treatise in the canon of world philosophy and military strategy. But the path to enlightenment is an endless journey, and to get there through violent means--by way of the sword--makes mere survival an even greater challenge. Invincible Under the Sun At seventeen years of age, Miyamoto Musashi--still known by his childhood name, Shinmen Takez?--was a wild young brute just setting out along the way of the sword. In the aftermath of the epic Battle of Sekigahara, Takez? finds himself a fugitive survivor on the losing side of the war. Takez?'s vicious nature has made him an outcast even in his own village, and he is hunted down like an animal. At this crucial crossroads in Takez?'s life, an eccentric monk and a childhood friend are the only ones who can help him find his way.

Three volumes in one! A prestige treatment of Inou Real-life figure Miyamoto Musashi was the most celebrated samurai of all time. The quintessential warrior-philosopher, Musashi authored A Book of Five Rings, a classic treatise in the canon of world philosophy and military strategy. But the path to enlightenment is an endless journey, and to get there through violent means--by way of the sword--makes mere survival an even greater challenge. Sword Demon After single-handedly defeating seventy bloodthirsty men from the Yoshioka clan, Musashi is at the greatest crossroads of his life—will he head toward the light and live a life among men, or will the allure of the darkness be too strong for him to resist? A chance encounter with the ferocious master, Ito Ittosai, may make the decision to live by the sword inevitable. Reads R to L (Japanese Style) for mature audiences.

The harrowing, bone-crunching finale! Hiroaki Samura's long-running manga series ends with a massive, 704-page omnibus collection filled with action and suspense. Who will survive? Disgraced Edo officer Habaki faces the devious Anotsu in a decisive showdown, while Manji, Rin, and only a few others witness the end of an era. Rin's quest concludes with a violent bang--then things get weirder! Hiroaki Samura's Blade of the Immortal finale overflows with heartbreak and bloodshed! This manga series has won many awards across the globe, including the Eisner Award in America, the prestigious Media Arts Award of Japan, and multiple British Eagle Awards. Collects Blade of the Immortal Dark Horse TPB volumes 29, 30, 31.

To kill, or to be killed - The life of Shinmen Takezo is simple. Betrayed by a friend's mother, hunted down like a rat, and eventually captured, Takezo now seeks nothing more than crimson death to claim him. Yet the Grim Reaper stays his scythe, for Takezo is on his way to discovering a higher purpose in living?

Moving away from the explicitly political content of his previous novels, Victor Hugo turns to social commentary in The Man Who Laughs, an 1869 work that was made into a popular film in the 1920s. The plot deals with a band of miscreants who deliberately deform children to make them more effective beggars, as well as the long-lasting emotional and social damage that this abhorrent practice inflicts upon its victims.

Blade of the Immortal returns in deluxe hardcover editions, collecting Hiroaki Samura's epic series for the first time in its original 7x10 serialized format. A young survivor continues her quest across feudal Japan to avenge the murder of her parents, joined by her seemingly immortal protector. The eccentric Ittō-ryū sword school carves a path to Edo castle--led by the bloodthirsty Anotsu--as they obliterate all rival schools along the way. They don't know that the deadly Mugai-ryū has formed and is waiting--with the sole purpose of destroying Anotsu's clan! This epic manga series won Japan's Media Arts Award, several British Eagle Awards, and an Eisner Award, among other international accolades. Relentless and shocking, Blade takes Edo-era samurai action and combines it with modernist street idioms to create a style and mood like no other work of graphic fiction. Collects Blade of the Immortal volumes 4 to 6 in the original 7x10 serialized format, in a faux-leather hardcover treatment, and with a bookmark ribbon. Game of Thrones superstar EMILIA CLARKE debuts an EXTRA-LENGTH, THREE-ISSUE MINISERIES! The mayhem begins with Maya, under-the-weather scientist by day, over-the-top superhero by night, and badass single mom 24/7. Deadpool action and Fleabag comedy collide when Maya activates her freakish superpowers to take on a secret sect of human traffickers. Mature readers only! Comedy and chaos await in the first of three 40-page issues by the glamorous artist of Horde, LEILA LEIZ!

After returning from an eventful trip to Osaka, Koichi starts experimenting with his Quirk—does he have more potential than he thought? Detective Tsukauchi continues to investigate the instant villain incidents, quietly enlisting the help of Eraser and even consulting All Might. And with Hachisuka out of the picture, the shadowy figure behind the Trigger drug deploys a new and even more dangerous agent... -- VIZ Media

In this three chapter volume the tale is just getting under way as Renzia, the hired contractor from the Darklands, begins his job to escort Anea Branduill to the Kingdom of Burgonne. Little does he know there is a sinister force closing in on his charge and it will take the combined efforts of he and a few of his reluctant acquaintances to get the job done.

Being a teen deity is tough! Not only does Nanami have her duties at the shrine, she has her female classmates begging her to get them dates with her yokai companions. Tomoe wants nothing to do with dating, so what is Nanami going to do about her growing feelings for him? -- VIZ Media

A tempest of a man has arrived in Kyoto and the entire city is in a fervour, anticipating the storm to come. Musashi has returned for a rematch against Yoshioka Denshichiro, and he's prepared to take down all of the Yoshioka Dojo to defeat him!

The classic samurai novel about the real exploits of the most famous swordsman. Miyamoto Musashi was the child of an era when Japan was emerging from decades of civil strife. Lured to the great Battle of Sekigahara in 1600 by the hope of becoming a samurai--without really knowing what it meant--he regains consciousness after the battle to find himself lying defeated, dazed and wounded among thousands of the dead and dying. On his way home, he commits a rash act, becomes a fugitive and brings life in his own village to a standstill--until he is captured by a weaponless Zen monk. The lovely Otsu, seeing in Musashi her ideal of manliness, frees him from his tortuous punishment, but he is recaptured and imprisoned. During three years of solitary confinement, he delves into the classics of Japan and China. When he is set free again, he rejects the position of samurai and for the next several years pursues his goal relentlessly, looking neither to left nor to right. Ever so slowly it dawns on him that following the Way of the Sword is not simply a matter of finding a target for his brute strength. Continually striving to perfect his technique, which leads him to a unique style of fighting with two swords simultaneously, he travels far and wide, challenging fighters of many disciplines, taking nature to be his ultimate and severest teacher and undergoing the rigorous training of those who follow the Way. He is supremely successful in his encounters, but in the Art of War he perceives the way of peaceful and prosperous governance and disciplines himself to be a real human being. He becomes a reluctant hero to a host of people whose lives he has touched and been touched by. And, inevitably, he has to pit his skill against the naked blade of his greatest rival. Musashi is a novel in the best tradition of Japanese story telling. It is a living story, subtle and imaginative, teeming with memorable characters, many of them historical. Interweaving themes of unrequited love, misguided revenge, filial piety and absolute dedication to the Way of the Samurai, it depicts vividly a world Westerners know only vaguely. Full of gusto and humor, it has an epic quality and universal appeal. The novel was made into a three-part movie by Director Hiroshi Inagai. For more information, visit the Shopping area

A selection of Anti-Jacobin novels reprinted in full with annotations. The set includes works by male and female writers holding a range of political positions within the Anti-Jacobin camp, and represents the French Revolution, American Revolution, Irish Rebellion and political unrest in Scotland.

Created by Kentaro Miura, Berserk is manga mayhem to the extreme - violent, horrifying, and mercilessly funny - and the wellspring for the internationally popular anime series. Not for the squeamish or the easily offended, Berserk asks for no quarter - and offers none! His name is Guts, the Black Swordsman, a feared warrior spoken of only in whispers. Bearer of a gigantic sword, an iron hand, and the scars of countless battles and tortures, his flesh is also indelibly marked with The Brand, an unholy symbol that draws the forces of darkness to him and dooms him as their sacrifice. But Guts won't take his fate lying down; he'll cut a crimson swath of carnage through the ranks of the damned - and anyone else foolish enough to oppose him! Accompanied by Puck the Elf, more an annoyance than a companion, Guts relentlessly follows a dark, bloodstained path that leads only to death...or vengeance.

Shinmen Takezo is destined to become the legendary sword-saint, Miyamoto Musashi--perhaps the most renowned samurai of all time. For now, Takezo is a cold-hearted killer, who will take on anyone in mortal combat to make a name for himself. This is the journey of a wild young brute who strives to reach enlightenment by way of the sword--fighting on the edge of death.

Example in this ebook Between the 10th and 13th centuries Civilisation withdrew from Egypt and Syria, rested for a little space at Constantinople, and then passed away to the western climes of Europe. From that period these climes have been the grand laboratory in which Civilisation has wrought out refinement in every art and every science, and whence it has diffused its benefits over the earth. It has taught commerce to plough the waves of every sea with the adventurous keel; it has enabled handfuls of disciplined warriors to subdue the mighty armaments of oriental princes; and its daring sons have planted its banners amidst the eternal ice of the poles. It has cut down the primitive forests of America; carried trade into the interior of Africa; annihilated time and distance by the aid of steam; and now contemplates how to force a passage through Suez and Panama. The bounties of Civilisation are at present almost everywhere recognised. Nevertheless, for centuries has Civilisation established, and for centuries will it maintain, its headquarters in the great cities of Western Europe: and with Civilisation does Vice go hand-in-hand. Amongst these cities there is one in which contrasts of a strange nature exist. The most unbounded wealth is the neighbour of the most hideous poverty; the most gorgeous pomp is placed in strong relief by the most deplorable squalor; the most seducing luxury is only separated by a narrow wall from the most appalling misery. The crumbs which fall from the tables of the rich would appear delicious viands to starving millions; and yet those millions obtain them not! In that city there are in all districts five prominent buildings: the church, in which the pious pray; the gin-palace, to which the wretched poor resort to drown their sorrows; the pawnbroker's, where miserable creatures pledge their raiment, and their children's raiment, even unto the last rag, to obtain the means of purchasing food, and—alas! too often—intoxicating drink; the prison, where the victims of a vitiated condition of society expiate the crimes to which they have been driven by starvation and despair; and the workhouse, to which the destitute, the aged, and the friendless hasten to lay down their aching heads—and die! And, congregated together in one district of this city, in an assemblage of palaces, whence emanate by night the delicious sounds of music; within whose walls the foot treads upon rich carpets; whose sideboards are covered with plate; whose cellars contain the choicest nectar of the temperate and torrid zones; and whose inmates recline beneath velvet canopies, feast at each meal upon the collated produce of four worlds, and scarcely have to breathe a wish before they find it gratified. Alas! how appalling are these contrasts! And, as if to hide its infamy from the face of heaven, this city wears upon its brow an everlasting cloud, which even the fresh fan of the morning fails to disperse for a single hour each day! And in one delicious spot of that mighty city—whose thousand towers point upwards, from horizon to horizon, as an index of its boundless magnitude—stands the dwelling of one before whom all knees bow, and towards whose royal footstool none dares approach save with downcast eyes and subdued voice. The entire world showers its bounties upon the head of that favoured mortal; a nation of millions does homage to the throne whereon that being is exalted. The dominion of this personage so supremely blest extends over an empire on which the sun never sets—an empire greater than Jenghiz Khan achieved or Mohammed conquered. This is the parent of a mighty nation; and yet around that parent's seat the children crave for bread! To be continue in this ebook

When Keitaro Urashima fails his entrance exams to get into Tokyo University for the second time, his parents kick him out of the house. Fortunately, his grandmother agrees to hire Keitaro as the caretaker of her Hinata Lodge, which is actually a girls dorm, and he's the only guy around!

Musashi single-handedly takes on the entire Yoshioka Clan, 70 bloodthirsty men out for revenge.

'A writer of virtuostic talents who can seemingly do anything' New York Times 'Wallace is a superb comedian of culture . . . his exuberance and intellectual impishness are a delight' James Wood, Guardian 'He induces the kind of laughter which, when read in bed with a sleeping partner, wakes said sleeping partner up . . . He's damn good' Nicholas Lezard, Guardian 'One of the best books about addiction and recovery to appear in recent memory' Sunday Times Somewhere in the not-so-distant future the residents of Ennet House, a Boston halfway house for recovering addicts, and students at the nearby Enfield Tennis Academy are ensnared in the search for the master copy of Infinite Jest, a movie said to be so dangerously entertaining its viewers become entranced and expire in a state of catatonic bliss . . .

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In the original classic manga set in a postapocalyptic wasteland ruled by savage gangs, a hero appears to bring justice to the guilty. This warrior named Ken holds the deadly secrets of a mysterious martial art known as Hokuto Shinken—the Divine Fist of the North Star! In a postapocalyptic world, humanity has risen from the ashes of nuclear war, but only to a nightmare of endless suffering. It is a time of chaos. Gangs of savage marauders and warlords rule the broken ruins of civilization, terrorizing and enslaving the survivors. Life has become a brutal struggle for existence and death the only release. One day, a

